

January, 2020





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1. PARTICIPANTS REMINDER

- 'Employabilitity/Careers' representatives, from a variety of academic institutions across the UK
- Industry representatives from a variety of interests, including film, broadcast, postproduction and industry bodies.





Please note: There were a number of 'apologies' from those who could not actually make it to the meeting

2. NON-CREATIVE SKILLS EXAMPLES

	GRAPHICS PROGRAMMING	COMPUTER	SCIENCE	ELECTRICI	AN
GEOGRAPHY	Y RESEARCH SC	IENCE	SALES		SCULPTOR
TRANSLATION	T A 779 <i>660</i> 1 B <i>H</i> T B <i>Y</i> R A T B <i>Y</i> R	N T (1 1737) (4 174		ENVIRONMENT	AL SUSTAINABILITY
	PROJECT MANAGEMENT	DISTRIB	JTION	MA	RKET RESEARCH
CAD TECHNICIAN	ACCOUNTANCY		FTWARE DEVI	ELOPMENT	
IMPACT EV	ALUATION ENG	INEERING			₩ ₩ ₩ ₩ ₩ ₩ ₩ ₩ ₩
AW	ADMINISTRATION	EVENTS MANAGE	MENT	PHOTOGRAPHY	LIBRARIAN
PROGRAMME	ENGINEERING BUSINESS	MANAGEMENT	FITNESS	INSTRUCTION	OPTICAL ENGINEERING
ARCHITECTURE	COMPUTER SCIENCE	SOCIAL M	EDIA MANAGE	MENT	EDUCATION
CARPENTRY	CHEMISTRY	CATERING	WEBSITE	DEVELOPMENT	Middlesex



3. DISCUSSION PURPOSE

- To facilitate Film-TV related industries and Higher Education Employability/Careers teams to meet, listen, share, inspire and work together.
- To prioritise key issues and solutions around the 'knowledge gap' that exists between the two 'groups', with a view to helping address the 'non-creative' skills gap that the Film-TV industries are experiencing and increasing the employability of film/tv-production graduates
- To identify how to make discussions/meetings like this one sustainable, with a view to continue to work together and co-create scalable solutions



4. POTENTIAL LONG-TERM BENEFITS

Industry Partners	University Partners	Graduates
 Access to graduates that do not normally think of the film/tv industries 	 Progressive, relevant, information, co-designed with industry input 	 Increased access to employment opportunities
 Influence in design of university curriculum Diversification of recruitment and talent pool 	 Improved student advice Increase in film/tv- graduate employability 	 Learning of film/tv industries-relevant skills and behaviours Better knowledge of industry & practice



5. DISCUSSION FORMAT

- 4 tables x c.10 people per table
- Mix of academia and industry representatives around each table
- Two parts to discussion
 - Part One: Prioritising key issues and solutions, including presentations from...
 - Middlesex University
 - Sony
 - RTS
 - Warner Brothers
 - Film London
 - The Production Guild
 - Screenskills
 - Part Two: How to move this discussion on and make it sustainable.
 - Roundtable discussions, followed by feedback from the Chair of each table



6. KEY ISSUES

Work experience/Placements

- Difficult for students to find
- Often unaffordable
- Not many opportunities, compared to the amount of students/graduates
- Film/TV industries very complex, so a short placement may not convey the size and scale of the opportunities

Lack of communication

- Silo-thinking within academia, especially within career teams
- Between industry and academia
- Between career teams and academic staff/students

Lack of knowledge

- Around industry schemes and opportunities e.g. within RTS, Screenskills, Equal Access Network, Production Guild, The mentoring Network and others
- Around roles and career paths
- Difficult for students to make an informed choice
- Use of language in creative industries may not being translated properly

Graduate confidence

- Around networking and access
- Perception that creative industries only want 'young' people, thus putting off more mature students
- Film/TV employers are not knocking on the doors of universities and students feel they are being locked out of the industry
- How to get enough experience to be seen as employable
- Often lacking 'soft-skills'
- Nepotism is an issue

Curriculum Design

- Information on industry/roles/opportunities often lacking, across all faculties/programmes
- Difficult to embed employability into curriculum
- Long lead time to change curriculum design is an issue



6. KEY ISSUES

Academics

- Lack of empathy
- Out of touch with industry
- Often keep industry contacts to themselves
- Academics see time taken for careers info as taking away from teaching time.
- Academics have other contacts separate from careers / employability service.
- Institutional thinking
- Some feel that employability as being outside of their remit

Lack of investment

- From industry and academia to address this whole issue, kick-start initiatives and collaboration opportunities

Diversity & Inclusion

- networks are key, but difficult for those without the capital to build on relationships
- there is a clear lack of diversity and inclusion within the creative industries
- Some aspects of recruitment are damaging to IE agenda
- The idea of 'merit' needs challenging
- Need to be able to empower people to choose the industry roles they want as opposed to just being "chosen"

Graduate Expectations

- Often not managed
- Can often be too high
- They don't understand the marketplace or how the industry works
- They lack understanding on how to navigate their career

Dissemination of information

- How do careers services disseminate opportunities to appropriate cohorts



6. KEY ISSUES

Competition

- Students are inundated with offers from corporate employers. This makes it even more difficult for them to show any interest in creative opportunities.
- Competition is intense, so it is a challenge to collaborate with other companies in these recruitment workshops.

Short-term contracts within industry

- Creative industries mostly work using short-term contracts, which can prevent more mature students and those from low socio-economic backgrounds from working

Salary Levels

- Entry level jobs in creative industries are often lower paid than more traditional industries

Responsibility

- No-one seems to be taking responsibility to address the issues
- Vert often people in either academia or industry don't know who to reach out to
- Who are the champions within both sets of institutions?

Careers Advice

- CVs and Cover Letters advice is confusing
- Industry versus academic expectations

Geography

- Most of the opportunities within Film/TV industries, lie in London and/or South East



7: CURRENT INDUSTRY SOLUTIONS EXAMPLES

• RTS

- Technology Bursary
- Production Guild Initiatives
 - Production Accountancy Training
- Warner Bros
 - 40 placement students per year
- Screenskills
 - Screenskills Select Initiative
- Creative Mentors Network
- Sky
- PACT
 - Industry Module for academia
- Film London
 - Equal Access Network
- Film Fixer
 - Runner Training Initiative



8: POTENTIAL KEY SOLUTIONS

Closer collaboration & leadership

- Create a steering committee
- Partnership between key industries/academia players

Funding

- Screenskills levy pot (a % contribution from UK-based productions) could be used to fund some in-place training into this initative- in partnership with HE
- AGCAS funding
- Employability funding within academia, to allow students to travel/train
- Research funding

Training

- SRS proposed exploring an assessment centre model of training with JD's endorsed by industry

Communication Strategy

- Development of a clear communication strategy that dispels some of the perceptions
- Dissemination of key industry initiatives e.g. RTS technology Bursary, Production Guild Initiatives, Warner Bros 40 placement students per year, Screenskills, Creative Mentors Network and Film London's Equal Access Network
- Use of a LinkedIn group

Film/TV Industries Career Forums

- Perhaps in the form of a UK-wide roadshow
- Regional forums
- Use of industry professionals



8: POTENTIAL KEY SOLUTIONS

Placements/shadowing/collaboration days for academics/employability staff

- So they can get a sense of industry needs and work

Online solutions

- Webinars
- Virtual meetings
- Podcasts
- Blogs
- Videos/films around roles, careers, advice, experiences etc...
- Facebook Live
- LinkedIn Learning/groups
- A database, along the lines of 'gradcracker.com', to highlight...
 - Placement opportunities
 - o Jobs
 - o Careers advice
 - o contacts

Curriculum design

- Creative industries, academics and employability staff working together to design curriculum assets

Lobbying

- From industry to university decision-makers
- From university decision-makers to industry



9. NEXT STEPS

- MDX to form a 'Steering Group', comprising a mixture of industry and academia representatives
- Set up a LinkedIn group, for all interested parties
- Identify priority issues
- Identify key solutions, that may be scalable
- Continue academia/film-tv discussions, throughout UK
- Work together, with all interested parties, to create new/innovative solutions
- Disseminate key findings



10. MIDDLESEX UNIVERSITY CONTACT DETAILS

Prof Carole-Anne Upton	Pro Vice-Chancellor and Executive Dean	Carole-Anr
Alan Stuart	Director for Careers and Employability	Alan Stuart
Eddie McCaffrey	Senior Lecturer in Film Production	Edward Mc
Matt Lewis	Faculty Employment Advisor (Media)	Matt Lewis
Jack Tims	Engagement Manager	Jack Tims <
Katy Mulhern	Employability Assistant	Katy Mulhe
Ishmail Jabbie	Faculty & Purchase Administrator	Ishmail Jab
Helen Emberton	Corporate Engagement Consultant	Helen Emb



10. ACADEMIA CONTACT DETAILS

<u>Contact</u>	<u>University</u>
Gaby Becker	NCHLondon
Neelam Thapar	LondonMet
James Corbin	Kent
Kilvinder Birring	LSBU
Karen McIntyre	Goldsmiths
Damilola Odimayo	Oxford University
Cornelia Nelson	University of Liverpool
Darren Kerr	Solent
Fiona Pelly	Leeds
Ali Orr	Kingston
Jo Eaton	Hertfordshire
Tammy Goldfield	Manchester
Chris Davison	Durham
Abi Cattlin	EdgeHill
Tara McLuaghlin	Lancaster
Chiara Hewer	Canterbury
Claire Blanchard	Open University
Greg Wade	Universities UK



10. FILM/TV INDUSTRIES CONTACT DETAILS

Anne Foster	Sony
Jonathan Carter	SKY
Camilla McBride	SKY
Dan Walsh	SKY
Kelly Whelan	SKY
Bianca Joseph	BBC
Dawn McCarthy-Simpson MBE	PACT
Anjani Patel	PACT
Nahrein Kemp	Film London
Michelle Jenkins	Film London
Tim Weiss	Screenskills
Fiona McGuire	Pathe
Sue Russo	Film Fixer
Rhian Sharpe	Film Fixer
Alison Small	Production Guild
Sarah Perry	Warner Brothers
Leigh Adams	BFI
Emily Gale	Freemantle
Carl Draper	Attic Media
Kat Titterrell	Wise Buddha
Lydia Wakefield	Creative Industries Federation
Sara Shah	Creative Industries Federation
Anne Dawson	RTS
Helen Liddle	SRS
Sarah Mohammad	Creative Mentor Network
Sophie Daw	Harbottle & Lewis LLP
Hayley Armstrong	Creative England
Mark Byrne	Apple
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Head of Entertainment & Brand Marketing
Head of Early Careers
Head of Communications
Recruitment Delivery Manager
Head of Talent
MD of Business Development & Global Strategy
Head of Diversity
Film & TV Executive
Head of Production Services
Interim Director of Vocational Skills
Head of Production
Training & Business Development Manager
Chief Executive
Head of Education
Head of Talent
Managing Director
Operations Manager
Head of Education & Skills
Events Manager
Consultant
University Partnerships Manager
Youth and Learning Manager
Associate
hissociate
Head of Production Services

