A Novel Approach for Multi-Spectral Satellite Image Classification Based on the Bat Algorithm

J. Senthilnath, Sushant Kulkarni, J.A. Benediktsson, and X-S. Yang

Abstract— Amongst the multiple advantages and applications of remote sensing, one of the most important use is to solve the problem of crop classification, i.e., differentiating between various crop types. Satellite images are a reliable source for investigating the temporal changes in crop cultivated areas. In this work, we propose a novel Bat Algorithm (BA) based clustering approach for solving crop type classification problems using a multi-spectral satellite image. The proposed partitional clustering algorithm is used to extract information in the form of optimal cluster centers from training samples. The extracted cluster centers are then validated on test samples. A real-time multi-spectral satellite image and one benchmark dataset from the UCI repository are used to demonstrate robustness of the proposed algorithm. The performance of the Bat Algorithm is compared with the traditional K-means and two other natureinspired metaheuristic techniques, namely, Genetic Algorithm and Particle Swarm Optimization. From the results obtained, we can conclude that BA can be successfully applied to solve crop type classification problems.

Index Terms – Multi-spectral satellite image, Clustering, Genetic Algorithm, Particle Swarm Optimization, Bat Algorithm

I. INTRODUCTION

AGRICULTURE is the science or practice of producing and harvesting crops in a systematic manner. Increment in agricultural yield is now a necessity due to constrictions in the expansion of acreage and constantly increasing demand for food. The agricultural productivity is defined as the product of crop yield and planting area and hence production estimation consists of area prediction and yield estimation. Therefore, there is a strong need to make the optimum use of available resources for cultivation. The use of remote sensing has multiple advantages and applications, and one of the key applications amongst them is the crop classification; i.e. differentiating between different varieties of crops [1].

Satellite images can also be a viable source for investigating the temporal changes in the agricultural activities of a particular area [2]. The crop growth, from sowing through to harvesting, can be monitored using these satellite images. The orthorectified and georeferenced satellite images can be used

Sushant Kulkarni is with the Department of Aerospace Engineering, Indian Institute of Science, Bangalore 560012, India (e-mail: ksushantk@gmail.com)

J.A. Benediktsson is with the Faculty of Electrical and Computer Engineering, University of Iceland, Reykjavik, Iceland. (e-mail: benedikt@hi.is) to identify problematic areas and the size of the area affected. Seasonal changes and abnormalities in vegetation can also be determined. Additionally, they can also be used to make an early estimate of the crop yield. Further, based on the available information, activities like – deciding type of crop and its acreage [3], determining the growth stage of crop [4], delineating their extent [1] can be planned in advance. All such information can be used in the overall improvement of the agricultural yield.

Multi-spectral satellite images facilitate identification and classification of crops, since they take into consideration the changes in reflectance as a function of the particular crop type. Crop classification finds applications in auditing land usage, soil and water quality studies, and planning efficient crop cultivation. But due to the variability in cultivation of crops within a geographical area, the process of classification is a major challenge [5].

Clustering of satellite images can be put into two categories, namely, hierarchical clustering and partitional clustering [6], [7]. Clustering is a method of grouping a particular set of data points in such a way that data points in the same group are nearly similar. It aims to minimize the intra-cluster distance and maximize the inter-cluster distance. The information extracted from data points is in the form of optimal cluster centers. For the hierarchical approach, a hierarchy of clusters is created initially and clustering is formed by splitting and merging of the clusters, based on a certain similarity measure [8]. Recently, many researchers have applied hierarchical techniques for clustering satellite images [9-12]. Most commonly used hierarchical technique is Iterative Self Organizing Data Analysis Technique Clustering Algorithm (ISODATA), but it suffers from the drawback of converging to local optima [13].

Partitional clustering is carried out by dividing the data into a fixed number of clusters (which is known *a priori*), using a similarity measure [14]. K-means is one of the popularly used the partitional clustering method. However, the K-means method also suffers from a major drawback of converging to initial local optima instead of the global optima [15]. To overcome this problem, many researchers have used natureinspired metaheuristic algorithms [16-19]. Furthermore, hybrid evolutionary optimization algorithms based on combining evolutionary methods and K-means to overcome local optima problems have also been applied [20].

The Bat Algorithm (BA) is a relatively new nature-inspired algorithm, which is based on the echolocation behavior of microbats [21]. The algorithm was successfully applied in [22]. In [23] and [24], BA and other nature-inspired metaheuristic methods were used with K-means to overcome

J. Senthilnath is with the Department of Aerospace Engineering, Indian Institute of Science, Bangalore 560012, India (e-mail: snrj@aero.iisc.arnet)

Xin-She Yang is with the School of Science and Technology, Middlesex University, London, NW4 4BT, UK (e-mail: x.yang@mdx.ac.uk).

the local optima problem and it was demonstrated that BA had the best performance. It has been observed from the literature that the approach of using BA as a standalone approach to clustering has not been explored.

In this paper, we propose a novel BA based clustering approach for solving crop type classification problems. The data sets used were divided into training and test samples. The proposed algorithm is a partitional supervised clustering where training samples are used to extract knowledge in the form of optimal cluster centers. The extracted cluster centers are validated on the test samples. Clustering techniques commonly use objective functions and the objective function used in the paper is the same as the one in [18]. This objective function when applied on the training data with a populationbased algorithm can converge to the globally optimal cluster centers [18]. The performance of the proposed approach is analyzed and compared with other three algorithms, which are widely used in the literature, i.e., K-means clustering, Genetic Algorithm (GA), and Particle Swarm Optimization (PSO). The performance of the different approaches is analyzed using three different performance measures.

This paper is organized as follows. In Section 2 and 3, we discuss BA and its implementation to solve clustering problems with an illustrative example. Results are presented and discussed in Section 4. We conclude our work in Section 5 by summarizing the results.

II. METHODOLOGY

In this section, Bat Algorithm (BA) and its application to clustering problem is explained. The BA is a new powerful nature-inspired metaheuristic optimization algorithm developed by Xin-She Yang in 2010 [21]. The BA is based on the echolocation capability of the microbats. During the search process, BA uses a frequency tuning procedure to intensify the diversity of the solutions in the population. At the same instance, it uses automatic zooming to balance exploration and exploitation by mimicking the variations in the pulse emission rate and loudness of bats when searching for the pray [25].

The BA has been developed with the following assumptions [21]: (i) All the bats make use of their echolocation ability to measure distance and they are able to differentiate between their prey and the background. (ii) Bats fly arbitrarily with velocity v_i at position x_i , fixed frequency f and loudness A_0 to detect their targets. Bats automatically adjust the wavelength (or frequency) of the pulses and its rate of pulse emission, depending on the vicinity of the target. (iii) The loudness is assumed to vary from a very large positive value A_0 to a minimum constant value A_{min} .

The position x_i and velocity v_i should be defined in a *d*-dimensional search space and is subsequently updated in successive iterations. The new solutions x_i^t and v_i^t are calculated for every iteration *t* as follows:

$$f_{i} = f_{\min} + (f_{\max} - f_{\min})\beta$$
(1)

$$v_{i}^{t} = v_{i}^{t-1} + (x_{i}^{t-1} - x_{*})f_{i}$$
(2)

$$x_{i}^{t} = x_{i}^{t-1} + v_{i}^{t}$$
(3)

where β is an uniform random number between [0, 1], x_* is the

current global best solution which is obtained after comparing all the solutions among all the *n* bats. The velocity increment is given by a product of $\lambda_i f_i$. Hence depending on the domain of interest, one can use f_i (or λ_i) to adjust the velocity change while keeping other factor λ_i (or f_i) constant. For implementation $f \in [0, 100]$ can be used depending on domain size of the interested problem.

After updating the positions of the bats, a random number is generated. If the random number generated is greater than the pulse emission rate r_i , a new solution is generated around the current global best solution using a local random walk.

$$x_{new} = x_{old} + \mathcal{E}A^{\prime}_{(4)}$$

where $\varepsilon \in [-1, 1]$ is a random number, $A^t = \langle A_i^t \rangle$ is the average loudness of all the bats in iteration *t*. The loudness A_i and rate of pulse emission r_i are updated as the iterations proceed. The loudness decreases and rate of the pulse emission increases as the bat moves towards its prey (optimal solution). For easy implementation, $A_0 = 1$ and $A_{min} = 0$ can be used. Here A=0indicates bat has found its prey and has temporarily stopped emitting the pulses. The rate of pulse emission is taken as $r \in$ [0, 1], where 0 indicates no pulse emission and 1 indicates maximum rate of pulse emission. The loudness A_i and rate of pulse emission r_i are updated, and the new solution will be accepted if the random number is less than A_i and $f(x_i) < f(x_*)$. The loudness A_i and rate of pulse emission r_i are updated as:

$$A_i^{t+1} = \alpha A_i^t$$

$$r_i^{t+1} = r_i^0 \times (1 - \exp(-\gamma \times t))$$
(6)

where α and γ are constants. Here α is similar to the cooling factor of a cooling schedule in the simulated annealing [26]. For any $0 \le \alpha \le 1$ and $0 \le \gamma$, we have

$$A_i^t \to 0, r_i^t \to r_i^0, \text{ as } t \to \infty$$
 (7)

For the ease of implementation, we use $\alpha = \gamma = 0.9$ in our simulations [21]. The update of velocities and position in BA may share some similarity with Particle Swarm Optimization (PSO) as f_i controls range and pace of movement of solutions. The pseudo code for BA is shown below in next section.

A. Bat Algorithm for Clustering

The aim of clustering is to minimize the objective function, when given N patterns [27].

$$M(k) = \sum_{k=1}^{K} \sum_{i \in c_k} (x_i - c_k)$$

where *K* is the number of clusters, c_k (k=1,2,..,K) is the k^{th} cluster center, and x_i (i=1,2,..,N) is the pattern belonging to the k^{th} cluster. Clustering is the assignment of patterns in the data into clusters, such that patterns in one cluster are similar, based on a certain similarity measure. The most commonly used measure is the distance measure.

(8)

In our work, cluster centers are the decision variables which are obtained by minimizing the objective function for all the training set patterns in the *d*-dimensional search space. The objective function being minimized is given by (9) [18].

$$F_{i} = \sum_{j=1}^{D_{TRAIN}} d\left(x_{j} - p_{i}^{CL_{known}(x_{j})}\right)$$
(9)

where i=1...K, D_{TRAIN} is the number of samples in training dataset, CL_{KNOWN} represents the instance to which x_j belongs to, p is the data matrix for cluster i.

In this work, BA is used to minimize the objective function, given by (9), in order to obtain the optimal cluster centers (decision variables). The BA is applied on training samples of two datasets. The number of samples used for training is described in the next section. On the application of BA to training samples, knowledge in the form of optimal cluster centers are extracted. These obtained cluster centers are then validated on corresponding testing samples of both datasets.

Fig. 1. Pseudo code for Bat Algorithm.

Objective function $f(x) = (x_1, x_2, ..., x_d)^T$ Initialize bat population x_i (*i*=1,...,*n*) and velocity v_i Define frequency f_i at x_i Initialize loudness A_i and rate of pulse emission r_i while (t<max_number_of_iterations)</pre> generate new solutions by using Eqs (1), (2) and (3). if (rand> r_i) select global best solution among all the existing solutions generate solutions using local random walk, Eq (4) end if if $(\operatorname{rand} \langle A_i \& f(x_i) \langle f(x_*) \rangle)$ accept the new solutions update the loudness A_i (Eq 5) and rate of pulse emission r_i (Eq 6) end if sort the bats according to their fitness values and select global best solution end while

III. RESULTS AND DISCUSSION

A. Data Set Description

This section provides description of the two datasets used in this study, namely, the image segmentation and multispectral crop data. The Image segmentation dataset was obtained from the well-known UCI machine learning repository (http://archive.ics.uci.edu/ml/), while the other one was a multispectral satellite image of crops. These data set were divided into two parts, training and testing samples. The numbers of training and testing samples for each of these data sets are given in Table 1 and Table 2.

Data set 1 – Image Segmentation: The data set contains instances which were randomly derived from seven outdoor images. It has 2310 instances, 19 attributes and 7 classes. This data set from the UCI repository has been included here to demonstrate robustness of the proposed method.

Data set 2 - Crop: It has 6 classes, which signifies the different types of crops grown in Mysore district, Karnataka, India. The six crops are sugarcane, ragi, paddy, mulberry,

groundnut and mango. It is multispectral satellite image with four bands from the QuickBird. It has a total of 5416 instances [20].

| Та | b | le | 1. | S | pecification | of | Image | Segmentation |) Data | Se | t |
|----|---|----|----|---|--------------|----|-------|--------------|--------|----|---|
|----|---|----|----|---|--------------|----|-------|--------------|--------|----|---|

| Class No. | Class Name | Training | Test Pixels |
|-----------|------------|----------|--------------------|
| | | pixels | |
| C1 | Brick | 30 | 300 |
| C2 | Face | 30 | 300 |
| C3 | Sky | 30 | 300 |
| C4 | Foliage | 30 | 300 |
| C5 | Cement | 30 | 300 |
| C6 | Window | 30 | 300 |
| C7 | Grass | 30 | 300 |
| | Total | 210 | 2100 |

| | Table 2. | Specification | of Multispectr | al Crop | Data Se |
|--|----------|---------------|----------------|---------|---------|
|--|----------|---------------|----------------|---------|---------|

| Class No. | Class | Training | Test Pixels |
|-----------|-----------|----------|--------------------|
| | Name | Pixels | |
| C1 | Sugarcane | 362 | 500 |
| C2 | Ragi | 500 | 500 |
| C3 | Paddy | 500 | 500 |
| C4 | Mulberry | 239 | 315 |
| C5 | Groundnut | 500 | 500 |
| C6 | Mango | 500 | 500 |
| | Total | 2601 | 2815 |

In the following sections, we analyse the results of the BA based clustering approach on the two data sets using three performance measures, namely, CEP, Classification Efficiency, and Time Complexity.

B. Classification Error Percentage

The classification performance of the BA in the testing phase is analysed using the Classification Error Percentage (CEP). CEP for any individual class, is the number of misclassified samples for that class, often expressed as a percentage. Suppose, b is the total number of samples in dataset and a is the number of misclassified samples by the algorithm, then the CEP is

$$CEP = \frac{a}{b} \times 100_{(10)}$$

As CEP represents the number of misclassified samples as a percentage for a dataset, a lower value of the same will indicate better performance for the classifier. The CEP values for the three metaheuristic methods, namely, GA, PSO, BA and the conventional method K-means are represented in Table 3. The algorithms were used to extract optimal cluster centers in the training phase and these optimal clusters were evaluated on the testing dataset. The performance of classifiers is then analyzed by calculating the CEP values for BA and the three other algorithms (GA, PSO and K-means).

From Table 3, for the image segmentation dataset we can observe that BA gives the best performance among all the classifiers with a least CEP of 25.90%. This is followed by PSO and GA, which have a marginal difference amongst them. Here it is observed that the conventional method Kmeans fails by a considerable margin and has a higher CEP value as compared to the metaheuristic methods.

| A | Algorithms for the Two Data Sets. | | | | | | |
|----------|-----------------------------------|-------|-------|-------|--|--|--|
| Data Set | K-means | GA | PSO | BA | | | |
| Image | 41.38 | 32.68 | 32.45 | 25.90 | | | |
| Crop | 25.68 | 19.36 | 20.07 | 16.12 | | | |

Table 3. Classification Error Percentages for Various

Furthermore, we observe from Table 3 that BA has the best CEP value of 16.12% for the crop dataset. This is followed by GA and PSO with 19.36% and 20.07%, respectively. The Kmeans method significantly lags behind with a CEP of 25.68%. The high values of CEP for K-means indicate its inability to pick up global optimal cluster centers.

Observing the CEP values for both the datasets, from Table 3 it is evident that BA has the least values among all the four classifiers. For both the image and crop datasets, the differences between BA and other methods are significant. Further, we also observe that the performance of GA and PSO are very similar.

C. Classification Efficiency

To classify and evaluate the performance based on individual, average and overall classification accuracies for a given data set, we use partitional clustering technique - (namely Kmeans, GA, PSO and BA). Initially, the dataset is used to obtain the classification matrix which is of size n * n, where n is the number of classes. A typical entry q_{ii} in the classification matrix shows how many samples belonging to class i have been classified into class j. For a perfect classifier, the classification matrix is diagonal. However, due to misclassification, we get off-diagonal elements. The individual, average and overall efficiency of class i is defined as for all j [9].

$$\eta_{i} = \frac{q_{ii}}{\sum_{j=1}^{n} q_{ji}} \quad \eta_{o} = \frac{1}{N} \sum_{i=1}^{n_{c}} q_{ii} \quad \eta_{a} = \frac{1}{n_{c}} \sum_{i=1}^{n_{c}} \eta_{i} \quad (11)$$

where q_{ii} is the number of correctly classified samples and *n* is the number of samples for class c_i in the data set. The global performance measures are the individual (η_i) , average (η_a) and overall (η_o) classification, n_c is the total number of classes and *N* is the number of samples.

Tables 4 and 5 show the accuracy of the four algorithms for both the datasets. The numbers of samples in the training and test phases for each class are shown in Tables 2 and 1, respectively. Table 4 shows the individual accuracies of the crop data set for the conventional clustering method, K-means and the three nature-inspired meta-heuristic algorithms, namely GA, PSO and BA.

For the crop data set, the K-means algorithm picked nearly the same cluster centers for class one (sugarcane) and class six (mango). Hence, all the pixels belonging to class one (C1) were misclassified as class six (C6), resulting in a zero accuracy for class one. The three nature-inspired population based methods perform better than K-means by converging to the globally optimum cluster centers for these two classes. Of the three meta-heuristic methods, the BA is able to perform better for Class one with an accuracy of 58.6%, compared to 34.4% and 31.2% achieved by GA and PSO, respectively.

Table 4. Accuracy in Percentage for Algorithms in Crop Type Classification.

| Individual | K-means | GA | PSO | BAT |
|-----------------------|---------|------|------|------|
| Efficiency (η_i) | | | | |
| η_1 | 0 | 34.4 | 31.2 | 58.6 |
| η_2 | 98.8 | 100 | 100 | 100 |
| η_3 | 56.8 | 99.9 | 99.6 | 99.4 |
| η_4 | 100 | 100 | 100 | 100 |
| η_5 | 100 | 100 | 100 | 100 |
| η_6 | 99.8 | 56.6 | 56 | 51.2 |
| η_{a} | 75.9 | 81.8 | 81.1 | 84.9 |
| η_{o} | 74.3 | 80.6 | 79.9 | 83.9 |

| Table 5. | Accuracy | in Percen | tage for | Algorithms | in Image |
|----------|----------|-----------|----------|------------|----------|
| | Seg | nentation | Classifi | cation. | |

| Jugh | assiiica | uon. | | |
|-----------------------|----------|------|------|------|
| Individual | K-means | GA | PSO | BAT |
| Efficiency (η_i) | | | | |
| η_1 | 56 | 73 | 42 | 80 |
| η_2 | 100 | 99 | 98 | 100 |
| η_3 | 59 | 6 | 46 | 20 |
| η_4 | 0 | 56 | 61 | 77 |
| η_5 | 55 | 63 | 67 | 71 |
| η_6 | 86 | 87 | 84 | 82 |
| η_7 | 55 | 82 | 78 | 93 |
| η_{a} | 58.7 | 66.6 | 68 | 74.7 |
| n | 58.6 | 67.3 | 67.6 | 74.1 |

For Classes 2, 3 and 5, the three partitional methods are able to classify all pixels with a good accuracy. In case of Class 3, the K-means method has an individual accuracy of 56.8%, while the other three meta-heuristic methods have been able to perform much better with nearly cent percent accuracy. The low accuracy for the K-means method is due to the fact that the cluster center of class three is overlapping with the cluster center of class one. Hence, many pixels belonging to class three were misclassified as class one, thus bringing down the accuracy. From Table 4, we also observe that the BA has a better average and overall accuracies of 84.9% and 83.9%, respectively.

Further from Table 5, we can again observe the drawback of K-means in converging to local minima, i.e. same cluster centers for class four and class six. This has been overcome by using population-based methods. The BA has the best performance among these methods with 77% accuracy. The BA also exhibits similar performance for classes 1, 2, 5 and 7. The average and overall accuracy is 74.7% and 74.1% respectively, which is the best result among all the four methods.

Hence from Table 4 and Table 5, we can say that the BA is more successful in converging to optimal and global cluster centers as compared to conventional K-means and even popular partitional methods like GA and PSO.

D. Time complexity

All the algorithms used in this study were executed in Matlab 7.12.0.635, on a system having an i-7 processor and 6GB RAM. The run time for the Crop dataset to converge to the optimal solution (cluster centers) for all the algorithms in ten trials was recorded and averaged. The GA required 78.97s, PSO required 60.85s and BA took 58.19s seconds. K-means converges to cluster centres in just about 0.2 seconds whereas the other metaheuristic algorithms require much more time. This is due to K-means using only an individual point for each class to extract the cluster centers. In contrast, the other metaheuristic methods are n-population based and hence they require additional time for converging to the optimal solution. Among the metaheuristic methods, BA converges fastest and GA takes the maximum time. Based on the performance measures discussed above, we can observe that the BA is computationally quickest of the metaheuristic while still being able to provide the best results (optimal cluster centers).

IV. CONCLUSION

In this work, the BA based clustering algorithm is proposed for solving crop type classification problems based on multispectral satellite imagery. An additional data set from the UCI machine learning repository is used to demonstrate the robustness of the proposed approach. The performance of the proposed approach is compared with three other techniques, i.e., K-means clustering, GA and PSO. The results are evaluated using three performance measures, namely, CEP, Classification Efficiency and Time Complexity.

The CEP for BA is significantly lower for both data sets as compared to GA and PSO. In the case of K-means, CEP was highest due to its inability to converge to global optima. The classification efficiency illustrated the performance of the classifiers for each class individually and overall, for all algorithms. The conventional K-means inability to converge to global optima resulted in it picking up nearly same centers for different classes and thereby bringing down both class and overall efficiency. This was overcome by using metaheuristic methods, GA, PSO and BA. The BA converged to much more distinct centers and gave a better performance as compared to GA and PSO. The BA is also computationally efficient and has the ability to converge to solutions more quickly when compared to other two metaheuristic techniques. Hence, from the results obtained, we conclude that BA successfully converges to optimal cluster centers.

The obtained results may indicate that BA can also be used to classify other types of data sets. Therefore, it may be useful to extend the proposed approach to solve a diverse range of classification problems, which can form a topic for further research.

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